A-PETE: Adaptive Prototype Explanations of Tree Ensembles

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Introduction

This study aims explaining opaque ensembles of tree classifiers models. The need of explanations is addressed through prototypes – representative instances that illuminate model behaviour. Prototypes offer both global insights into model behaviour and local explanations for individual decisions [1].

Distance for tree ensembles

Let t represent the number of trees in the tree ensemble (TE). The *i*-th tree $(i \in [t])$ partitions the feature space into regions $R_{i,j}$, each corresponding to a leaf $\tau_{i,j}$. Each tree induces an individual classifier assigning each point $x \in X$ to a single region $R_{i,i}$ [3]:

$$c_i^{\text{Tree}}(x) = \sum_{j=1}^{\tau_i} \alpha_{i,j} \mathbb{1}(x \in R_{i,j}),$$

where $\alpha_{i,j}$ is the predicted value in the j-th leaf of the *i*-th tree. 1 denotes the indicator function. The tree ensemble classifier is the average over all trees:

$$c^{\text{TE}}(x) = \frac{1}{t} \sum_{i=1}^{t} c_i^{\text{Tree}} = \frac{1}{t} \sum_{i=1}^{t} \sum_{j=1}^{\tau_i} \alpha_{i,j} \mathbb{1}(x \in R_{i,j})$$

Thus, the proximity of two instances x_1 and x_2 is given as the mean number of trees in which both instances land in the same leaf and can be expressed as

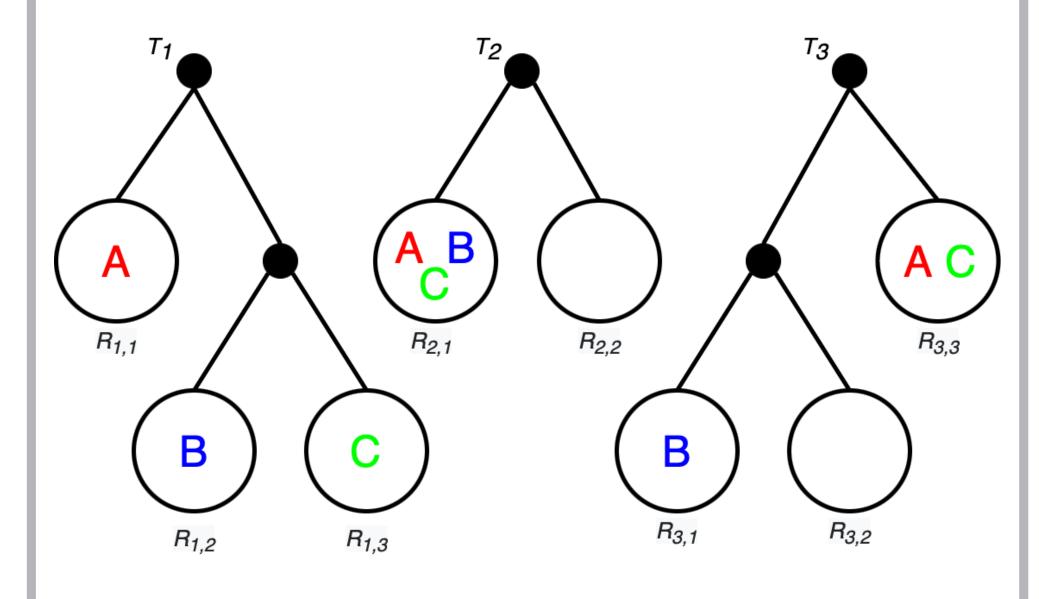
$$p^{\text{TE}}(x_1, x_2) = \frac{1}{t} \sum_{i=1}^{t} \sum_{j=1}^{\tau_i} \mathbb{1}(x_1 \in R_{i,j}) \mathbb{1}(x_2 \in R_{i,j})$$

The distance metric can be derived from the proximity function:

$$d^{\mathrm{TE}}(x_1, x_2) = 1 - p^{\mathrm{TE}}(x_1, x_2)$$

Toy example

Figure 1: An artificial example showing how proximity is computed with respect to a tree ensemble.



$$p^{\text{TE}}(\mathbf{A}, \mathbf{B}) = \frac{1}{3}, p^{\text{TE}}(\mathbf{A}, \mathbf{C}) = \frac{2}{3}, p^{\text{TE}}(\mathbf{B}, \mathbf{C}) = \frac{1}{3}$$

A-PETE

We propose the Adaptive Prototype Explanations of Tree Ensembles (A-PETE), which automatically selects k prototypes. We adopt the greedy submodular prototype selection algorithm (SM-A), which minimises the function:

The main novelty is that our algorithm maintains the difference Δ between consecutive objective function changes to automise prototype selection process.

Algorithm 1: Adaptive Prototype Explanations of Tree Ensembles (A-PETE).

Input: Set of points X, distance function $d: X^2 \mapsto [0,1]$, class assignment $c: X \mapsto [q]$, control parameter $\alpha \in (0,1)$

Output: Set of prototypes P

- 1 Create set of phantom exemplars $P' = \{p'_1, ..., p'_a\}$ and set $d(p'_i, x) = d(x, p'_i) = 1$ for all $x \in X$
- $2 \Delta \leftarrow 0$
- $\mathbf{3} \ \mathbf{P} \leftarrow \emptyset$
- 4 while True do
- $\begin{array}{c|c} \mathbf{5} & x^* \leftarrow \arg\max[f(P') f(P' \cup P \cup \{x\})] \\ & x \in X \\ \mathbf{6} & \Delta' \leftarrow f(P' \cup P) f(P' \cup P \cup \{x^*\}) \\ \end{array}$
- $P \leftarrow P \cup \{x^*\}$
- if $\frac{|\Delta \Delta'|}{\Delta'} < \alpha$ then
- break
- end
- $\Delta' \leftarrow \Delta$

Experimental evaluation

Table 1: The best weighted accuracy [2] achieved using Random Forest (RF) and 1-NN run on prototypes selected using k-means using euclidean distance (K-Means), k-means using distance for tree ensemble (RF-KM), adaptive greedy submodular prototype selection (SM-A), weighted adaptive greedy submodular prototype selection (SM-WA), and Adaptive Prototype Explanations of Tree Ensembles (A-PETE). The number of prototypes in parentheses.

	Breastcancer	Diabetes	Compass	RHC	Mnist	Caltech256
\overline{RF}	0.93	0.73	0.66	0.75	0.99	0.69
K-Means	0.95(8)	0.66(6)	0.63(10)	0.48(10)	0.87(14)	0.58(6)
RF- KM	0.95(6)	0.72(4)	0.28(16)	0.43(18)	0.97(14)	0.70(10)
SM-A	0.92(8)	0.74(3)	0.30(20)	0.74(12)	0.97(14)	0.70 (16)
SM- WA	0.92(8)	0.72(2)	0.30(20)	0.40(10)	0.97(11)	0.72(5)
A-PETE	0.92(7)	0.73(5)	0.32(23)	0.73(9)	0.97(19)	0.70(6)

- A-PETE automise the selection of prototypes.
- The number of yielded prototypes consistently approached the number of prototypes from SM-A [3].
- The accuracy of predictions made by A-PETE is comparable to that of Random Forest, indicating that the prototypes selected by A-PETE effectively capture the crucial information needed to replicate the decision-making process of Random Forest.

References

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